

Scientific Calculator

Dear Customer.

- Thank you very much for purchasing our electronic calculator.
- To fully utilize its features no special training is required, but we suggest you study this operation manual to become familiar with its many abilities.
- To help ensure its longevity do not touch the inside of the calculator, avoid hard knocks and unduly strong key pressing. Extreme cold (BELOW 32° or 0° C), heat (above 104°F or 40°C) and humidity may also affect the functions of the calculator. Never use volatile fluid such as lacquer thinner, benzine, etc. when cleaning the unit. FOR servicing, contact your retailer or nearby dealer.

Before starting calculation, be sure to press the ON/C key and to confirm that "0" is shown in the display.

Special care should be taken not to damage the unit by bending or dropping. For example, do not carry it in your hip pocket.

THE KEYBOARD				
1 0	3 n!	T A	(22) ÷	29 🗺
② STAT	9 000	(16 × 17 8	23	30 🖺
③ ≥	10 ex E	⊕ 😭	@ =	3 E
(4) DHG	(1) 10 ³ F	10	25 +	
(S) Physics	12 a	1 1	26 200	
6 ain ose tan	(1) *xy	20 nxx	27 RM	
7 TAB	(14) €	2) 0 ~	9 (28) M.	

OPERATING CONTROLS

(1) OFF When this key is depressed, the calculator is turned off.

Automatic Power-Off Function.(A.P.O.)

This calculator is automatically turned off approximately 8 minutes after the last key operation to save the batteries.

Power on and clear/statistical calculation mode key

Push this key to turn the calculator on. It is ready for operation. When pushed during operation it clears the calculator except for the memory.

Statistical program will be activated. Indf STAT

When the calculator is set to the statistical calculation mode through these keys the symbol." [ITA] appears, and at the same time the numerical values and calculation commands, except for memory contents are cleared. Meanwhile, in the

(3) Ind 2nd function designation key

(4) DRO

Degree/Radian/Grad selector/angular unit conversion key

Used for calculation of trigonometric, inverse trigonometric and coordinate conversion. The lamb key changes the angular mode.

DEG -RAD -

(Press pag) Ex. DEG - GRAD: Depress the pag key twice. "DEG" mode- Entries and answers are in decimal degrees.

"RAD" mode- Entries and answers are in radians. "GRAD" mode. Entries and answers are in grads.

 $(100^{9} = 90^{\circ} = \frac{x}{2})$

It has the function of the DRG key as well as converting the displayed number into a number of the specified angular Mode.

(5) hyp Hyperbolle/archyperbolle key

6 600 Trigonometric/Inverse trigonmetric function key

TAB Display format exchange/Tabulation key

When a calculation result is displayed in the floating decimal point system, depressing the key displays the result in the scientific notation system.

Pushing the key once more displays the result in the figating decimal point system again.

(36) TAB: To sepaify the number of decimal digits in the calculation result.

(8) n! Clear entry/Factorial key

CE Used to clear an incorrectly entered number. 123 455 CE 456 = - 679.

Calculates the factorial of the displayed number. Factorial of n(n1) = n - (n-1) - (n - 2) - - 2 - 1

9 000 Degree/minute/second -- Decimel degrees conversion/hexadecimal number key

To convert degree/minute/second to decimal degree

and vice versa.

D: Hexadecimal number *D* key. (effective only in hexadecimal number mode - MEX mode)

(10) ex E Natural logarithm/antilogarithm and hexadecimal number key in : Used to obtain the logarithm base e (e=2.716281828).

ex: Calculates the antilogarithm base e of the displayed numb

Nesadecimal number " E" key.

(1) 10° F Common logarithm/antilogarithm and hexadecimal number key

10E: Calculates the antilogarithm with the base of 10.

log : Used to obtain the logarithm with the base of 10.

F: HEX mode)
Hesadecimal number * F* key.

12 *18 Real number enter/coordinate conversion key

a: This is used when the real parts of complex numbers are to be input and when identifying the real parts of calculation

to be input and when commying the loss when the X coordinate of the Rectangular coordinates (X, Y) is input or when the r of the polar coordinates (r, 6) is input it is also used for identifying the calculated values of X or r.

and +18 : Converts rectangular coordinate into polar coordinate.

imaginary number enter/coordinate conversion key

This is used when the imaginary parts of complex numbers

This is used when the imaginary parts of complex numbers are to be input and when identifying the imaginary parts of the calculation results. This is used during coordinate conversions when the Y coordinate of the Rectangular coordinates (X, Y) is input or when the 0 of the polar coordinates $\{r,\theta\}$ is input. It is also used for identifying the calculated values of Y or θ .

-xy: Converts polar coordinate into rectangular coordinate.

Right shift/complex number mode key

① 12356 → → 45 - 12346. ② 5 EXP 24 → → - 5. 00 35 - 5. 35 and Grun : Used to set the complex number mode.

Enter exponent/pl and hexadecimal number key

EXP: To enter number in scientific notation. and π : The constant I (π =3.141592654) is entered

A: HEX mode Hexadecimal number "A" key.

16	4/78 (7%)	YX / $^{2}\sqrt{y}$ and hexadecimal number key	DISPLAY		
	(en)	yx: Raises a number to a power.	(1) Display format		
	Smill	() Calculates the X th root of Y.	2ndF DEG		
_	1.00	B: HEX mode Hexadecimal number "B" key.	E - 1234567890. (Floating decimal system, notmal display)		
17		Square root/cube root and hexadecimal number key Calculates the square root of the number displayed.	2ndF DEG EXCE		
	Seed	(a) [3.7c]: Calculates the cube root of the number displayed.	2 1.2345678-99. (Scientific notation system)		
_		C: HEX mode Hexadecimal number "C" key.	Mantiasa Exponent		
(18)	1/X X2		Mantiasa Exponent (2) Symbols		
	(5)	(X*): Calculates a square of the number displayed. (5-X): Calculates the reciprocal of the number displayed.	-: Minus symbol Indicates that the number in the display following the "-" is a nega-		
19	*		Memory symbol		
	17	(i): Used to open parenthesis.	Appears when a number is stored in the memory. E: Error symbol		
	3	[2008] I Used to exchange the number being displayed with the number stored in the working register $(x - y)$	Appears when an overflow of an error is detected.		
20	ne.		2ndF: 2nd function designation symbol Appears when the 2nd function is designated.		
); Used to close parenthesis.	HYP: Hyperbolic function designation symbol Appears when hyperbolic function is designated.		
		 When the statistical mode is set. n : Displays the number of samples entered. (n) 	DEG: Degree mode symbol		
_		ΣX : Used to obtain the sum of the data (ΣX)	Appears when the degree mode is designated or shows that the angular mode of the converted result is in degree.		
(21)	(0)	Numeral keys Used to enter numbers.	RAD: Radian mode symbol Appears when the radian mode is designated or shows that the angular		
(22)	1	Division/binary number mode key	mode of the converted result is in radian. GRAD: Grad mode symbol		
_		Depressed for division.	Appears when the grad mode is designated, or shows that the angular		
		Gonverte the number displayed into a number in base 2.	mode of the converted result is ingrad. (): Parenthesis symbol		
23	X		Appears when a calculation with parenthesis is performed by depressing		
		X: Depressed for multiplication.	the Key. Appears when the binary system mode is set or shows the displayed		
		Converts the number displayed into a number in base 8.	number is a binary number. PDI - Appears when the octal system mode is set or shows the displayed		
24	100		COM - Appears when the octal system mode is set or shows the displayed number is an octal number		
		Depressed for subfraction. Used to set the hexadecimal system mode.	Appears when the hexadecimal system mode is set or shows the dis- played number is a hexadecimal number.		
		Converte the number displayed into a number in base 16.			
25	(4	Plus/decimal number mode key	OPEN: Appears when the complex number mode is set. 37.11: Appears when the statistical calculation mode is set.		
		Depressed for addition.	(3) Display system		
_	RZX4		This machine displays a calculation result (x), if it is within the following range. In the floating decimal point system.		
(26)	[E-M]	Memory-in/statistical calculation key Ex: Clears the number in the memory then stores the number	0.000000001 CIX S999999999		
		being displayed in the memory. To clear the memory depress the $[m_{ij}]$ key followed by the $[m_{ij}]$ key.	And otherwise the machine displays X in the scientific notation system. However a calculation result within the above range is also capable of being displayed in the scientific notation system by pressing the [FE] key		
		When the statistical mode is set.	Example: (2MF) TAB 9		
		y : Used to obtain the mean value of the data. · x : See Σx : Used to obtain the sum of squares of data. · Σx :	▼ 5 → 9 = -0.055555556 (The 10th decimal place is rounded.)		
63	B C	o a a a a a a a a a a a a a a a a a a a	F-E - 5.555555 - 02 (The 10th decimal place of the man-		
6	,	RM Displays the contents of the memory. The contents of the memory remain unchanged after this key operation	tissals rounded.)		
		When the statistical mode is set. S: Used to obtain the standard deviation of the sample of data.	F-E - 0.055555556		
			aud (7AB) - 0.055555556		
		 Used to obtain the standard deviation of the population of data. 	This is determined by the calcullator in the form of 5.8555855556 x 10-2		
(21	M-		Rounding the 11th digit of the man- tissa results in 5.55555556 x 10°2		
-		W. : Used to add the number being displayed or a calculated result to the contents of the memory.	When changed to the floating decimal display, the rounded parts may not be		
		When subtracting a number from the memory, depress the	displayed asin this example.		
		and M+ keys in this order. When the statistical mode is set.	BATTERY REPLACEMENT		
		am : Used to enter the data (numbers).	DATIENT NEPLACEMENT		
_	-	to : Used to correct the mis-entry, (delete function)	If the display becomes dark or dim., replace the batteries with new ones according to the following procedure.		
(5)	9 ==	Changes the sign of the number displayed from a positive to a negative	Battery: Function on		
		or vice versa Example 5 (+/-) → -5.	2pcs AA in 1.5V 1. Turn off the calculator.		
6	NA T	MD	 Remove the back cover. Replaces the batteries(see * for)correct battery replacement). 		
6	,	: Example: 12.3 1 2 • 3 0.7 - • 7	 Push in the back cover. After the replacement, press the OFF and ON/C keys in this order to clear the calculator. 		

[36] [30]: These keys are used to generate uniform random numbers from

=: Completes four arithmetic calculations (+, -, ×, +), $\sqrt[x]{y}$, y^x . and complex number calculations.

| 186 | 186 | | Used for the percentage calculation and add-on/discount Calculation

Random number generation is not possible when binary/octal/hexadecimal system mode is set.

0.000 10 0.999.

(31) Equals/percent key

tion.

when the batteries are correctly installed "DEGO," will be displayed, (if the display shows nothing or a meaningless symbol, or the keys become inoperative, remove the batteries and install them again. Press $\boxed{\text{OFF}}$ and $\boxed{\text{ON/C}}$ Keys in this order and check the display again.) Note: - wipe off the surface of the new batteries with dry cloth and then install the batteries.

Always replace both of the batteries at the same time.